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## ShapeRockets Crack Pirates Bay



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### About This Game

Three shapes. Two choices. One weapon. Enter a minimalist multiplayer FPS world where you knew the rules before you played the game. ShapeRockets is the world's first literal online Rock, Paper, Scissors shooter!

Choose Rock, Paper or Scissors - and shoot your prey shape or run from your predator shape. After a recharge, you can change your shape on the fly. Float in all directions in dark, minimalist arenas. Light the arena with your shape, your rockets, or the giant explosions from each kill. Jump in and experience action that's simple, but far from simplistic with the constant standoff moments of rock, paper, scissors.

Three hits and you're dead. Three deaths and you're out. It's "Last shape floating" in ShapeRockets!

Play online with 2-8 people. A simple lobby system makes joining a game fast and hosting a game easy. Also, play single player tutorial levels where you can discover a hidden story as you learn the basics.

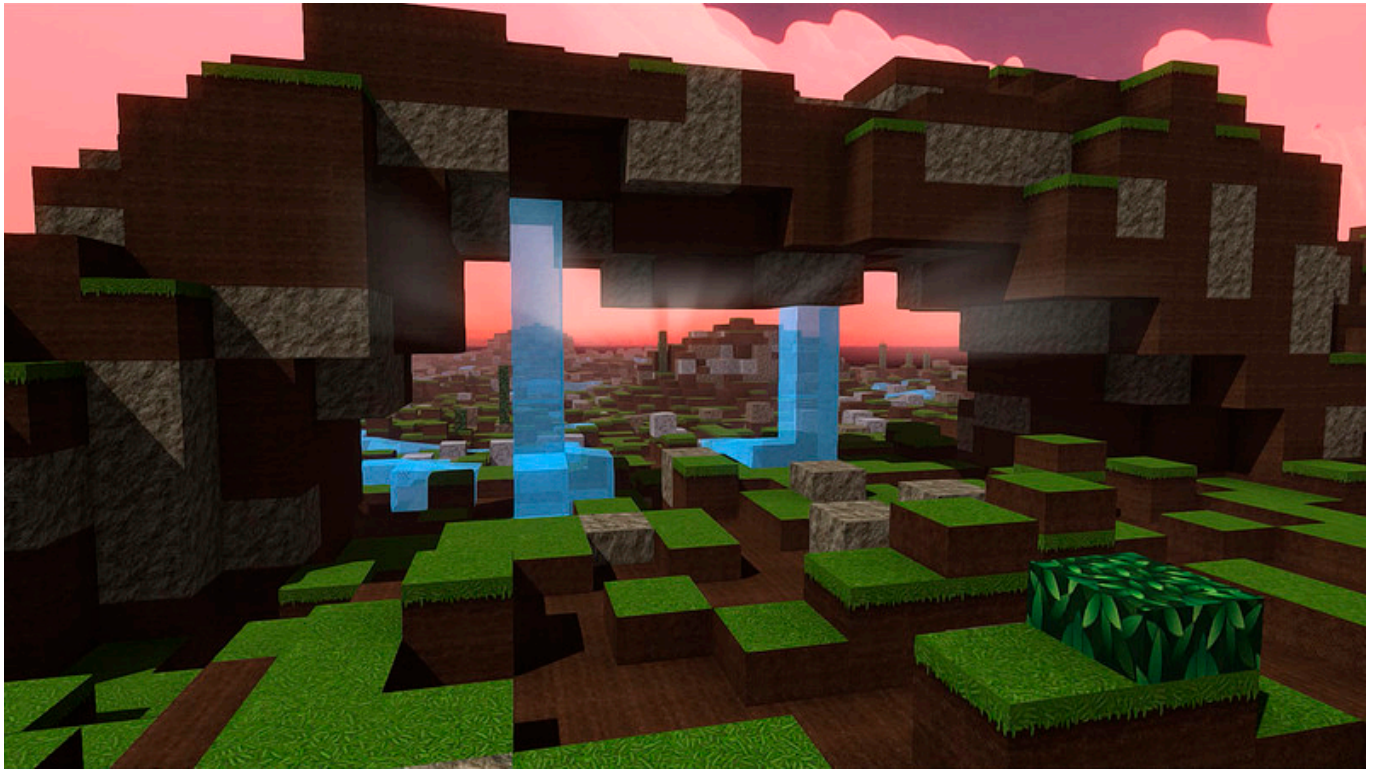
Echohead is a new indie studio from Matt Cox, lead designer of the original Scribblenauts.

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Title: ShapeRockets  
Genre: Action, Indie  
Developer:  
Echohead Games  
Publisher:  
Echohead Games  
Release Date: 27 Oct, 2016

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English







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Nomad Games retroactively changes the terms of their contracts. I cannot recommend buying anything from this company nor will I do business with them again.. Great game!!! Had so much fun playing the Killer bee!!! Enjoy!. Really good fun!. Not a bad game. It's been out for years and finally arrived on steam. It's a shame Elite moved their release date up to match this game....not sure why they'd have done that.

Not as pretty of some of the newer games but a solid story and enjoyable gameplay.

People will have to ignore the majority of reviews though. The majority were posted by people who didn't take 5 seconds to get the facts. For example they think this game was developed after Elite when the fact is Dangerous was released with that name over a year before Elite was even in the 'Being thought of stage' But fanboys never look at facts. No this isn't a Elite Dangerous cloan, nor is it an attempt to market off that [game...in fact if you only went by the true facts then it's the other way around...if you base your findings using the same scale as most of the other reviewers.](#)

[Now more about the game. You can in fact fly planetside which is nice. the devs have talked about adding new planetside content later. Controls are simple but at times a little painful and I wish combat allowed a more hands on approach.](#)

[I'm still playing the game and I'll edit my review to add more information as I get deeper into it. But I felt the need to call out the majority of negative reviewers that only posted because they have no real idea what they are walking about.](#)

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[Updated after a few more hours. I'll admit I enjoy a more first person view but RTS type games can be fun. I will say that there are things the Dev could have done to make this a little easier. The game can be a pain during the first hour or so until you really get into the controls. I also think the 'Tutorial' is a tad slow. Usable and it works but the pace is a little slower than I'd like. Also I've learned that the game leans on automatic for the most part. You will not find yourself driving the fights that much, mostly clicking on one of the 'Automatic' options and just watching. While that's normal for a true RTS this isn't that and it tends to make things too easy. Would like a better challenge.. Still have the cd but cant get it working on newer operating systems. never realized steam had it. thank you steam for brining back another one of my childhood games.. Union Pacific .Play it with friends and it becomes way more interesting!. Long time fan of games like this \(fallout 1,2 etc\). Items and combat are completely unbalanced in this one. Very frustrating as this could be made into a pretty good game.. Nice idea, a bit like a better version of Stronhold with reasonable graphics requirements. But I think the game needs a\2665\2665\2665\2665\2665\2665ton of development. You can't zoom in really close, many of the tools are bugged such as placing decoration on buildigns parallely will always end up in a total mess. And the algorithm that recognizes how far you are going from the ground is REALLY bugged. Buildings somehow float above the grass or create weird sort of platforms around them, and you can not place a door in a keep on ground-level due to this thing. It makes a bit of fun, but I did ask for a refund because 20\20ac is way too much for this.. Nice game m8](#)

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This is a reliable .dae viewer... which makes it good for sketchup users.

It seems to choke a bit on large models... frame rates drop.

I would like to see, better lighting... the lighting is rather flat! Also, some models load with geometry issues.

Finally, the file selector suffers from a problem where for directories with many files... the slider FLYS through the file structure so fast that it is essentially un-navigable.

Please keep up the good work... and really add some polish to this nice viewer!. nice to see the roles reversed its great wish there were more vn's like this very good. Fun lil math game ~. I like this game it became To much of a grind fest for me. But if thats what you like then go for it my friends.. this was really truly a fantastic episode, having it in a full hostile area felt really refreshing and the area felt well designed. I'm really glad this game has turned into what it is now.. I bought this only for the nostalgia factor, and I can't believe I wasted so much time on it when I was 7.

Good time waster.. tl:dr **DO NOT PUT ANY MONEY INTO THIS GAME AND JUST PLAY IT FOR FREE, FALSE ADVERTISING ON CARDS, SIDE STEPPING STEAM TAXES BY LINKING TO A PERSONAL ARTIST ACCOUNT PATREON SUBSCRIPTION**

**DO NOT BUY DLC FOR THIS GAME**

**DO NOT BUY CARDS FOR THIS GAME UNTIL BOOSTERS ARE FREED FROM THIS HOSTAGE SITUATION**

The Steam DLC doesn't count towards booster unlock.

In game only to unlock, no in game shop, only in game purchase option goes to a patreon and all discussions end with "just buy off the market" or they'll even say, "gems", but once again, this is ignoring the very glaring problem of not being able to get the booster unlock.

The discussion page even has a sticky post that says cards are coming...half a year ago with a n/vt = no text. Clearly, people have booster capability and the devolper is ignoring questions on how others may also obtain it.

Not being able to unlock booster while others obviously have seals the deal, I know a racket when I see one, but just when you thought broken and discontinued items on steam were bad enough, this is clearly misadvertised as having "trading cards" when the low amount and high prices for the cards **AND BOOSTERS** clearly screams some of somebodies buddies were given the feature so they can sell the cards while others weren't. At a ransom price for cards in general. ...30 cents for one reg card.

Is this a f2p that I can spend 40 dollars with my steam wallet or a hostage situation?

I'm going to look around for someone to make this right, but for all intents and purposes, **DO NOT BUY DLC IF YOU'RE LOOKING TO UNLOCK BOOSTER, SOMETHING IS TERRIBLY WRONG HERE AND IT STINKS.**

What the actual F

Does Gabe know you're side stepping steam sales and are technically mislabeling your product?

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